1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?

* 53% of the campaigns in this sample were successful, that means they got enough funding.
* People tend to fund the Arts. The top 3 Categories in number of successful campaigns are theater, music, and film and video.
* Only close to 1% of the campaigns went live.

1. What are some limitations of this dataset?

There is some columns or data data are not clear what they mean. The names of the Campaign don’t follow a clear format.

1. What are some other possible tables and/or graphs that we could create?

* Top 10 campaigns that completely shattered expectations of funding
* Average donation per category
* Total money raised per year